

Estimating Procedures Committee

Chair: Chad Sulkala

Acme Body and Paint

Vice Chair: George Avery

State Farm Insurance



Feather, Prime and Block (Gaps in refinish times)

Presentation by the Estimating Committee

April 2006



Committee Members

Chad Sulkala - Acme Body and Paint

George Avery - State Farm Insurance

Gene Hamilton - Sports & Imports Collision

Toby Chess - Hunt / I-CAR

March Taylor - Auto Body Hawaii

David McCreight - Collision Resources, INC.

Joe Skurka - BASF

Herb Lieberman - LKQ Corporation

Gene Scambray - COPART

Aaron Schulenburg - Dan's Paint and Body

John Junk - SCA Appraisal

Tim Waldren - Paramount Auto Body

Dave March - Fountain Valley Body Works

Maksim Ovsyannikov - ADP



Committee Members

Bob Smith - Storm Appraisal

Robert Toles - Motor Information Systems

Mark Woirol - TECH-COR

Carl Samuels - Midwest Consulting

Scott Jenkins - ADP

Richard Mundinger - Allmerica Financial

Kevin Mehok - CARCARE Collision Centers

Stacy Bartnik - CARSTAR

Bruce Yungkans - CCC Information Services INC.

Gary Wano - GW & Son Auto Body

David Knapp - Akzo-Nobel Coatings

Barry Dorn - Dorn's Body & Paint

Tom Moreland - Akzo-Nobel Coatings

Michael Anderson - Wagonwork Collision Center



Topics for 2006

April

Conclude

Feather, Prime, & Block

July

Supplement Reduction

NovemberRefinish of Repaired Panels



Feather, Prime, and Block





Feather, Prime, and Block

Committee Activity

- Presented in April 2005
 - Examples
 - Panel discussion
- Presented in July & November 2005
- Solicited edit recommendations
- Revised recommendation



PRIME & BLOCK



Replaced welded panels include grind, fill & smooth welded seams up to 150 grit sandpaper. Prime & block (high build/primer-filler) is a required procedure that continues after the 150 grit sanding to restore the panel to that of an NEW UNDAMAGED condition.



PRIME & BLOCK



It is MOTOR's position that prime & block is a process best reserved for the judgment of an estimator / appraiser following a thorough on the spot evaluation of the specific vehicle and damage in question.



Committee Recommendation

The repair process associated with damaged painted body panels typically involves multiple operations; body repair, feather, prime, block, and refinish.

The body repair process includes metal finishing and/or the use of body fillers to return the body panel to its undamaged contour. The repaired area is finished to 150 grit and free of surface imperfections.



Feather, prime and block are not-included refinish operations that complete the process from 150 grit to the condition of a new undamaged panel.

The refinish process starts at the condition of a new undamaged panel and is outlined and documented in printed and/or electronic time guides.



The body / paint labor and materials necessary to prepare the repaired area from 150 grit to the condition of a new undamaged part is a valid and required step in the process.

The labor and material allowance for these operations requires an on the spot evaluation of the specific vehicle and damage.



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